

**MEETING OF THE FINANCE AND GOVERNANCE COMMITTEE OF ABERTILLERY
AND LLANHILLETH COMMUNITY COUNCIL HELD ON 5 September 2025 at 6:05 pm at
the Council Offices, Mitre Street, Abertillery.**

PRESENT

Councillors: Steve Bard (Chair), Lucy Harmer and Nick Simmons.

Officers: Steve Edwards (Clerk), and Erika Davies (Deputy Clerk)

Absent: Frankie Baker, Bruno Goes Maciel and Mike Whatley

24. Apologies for absence

Bruno Goes Maciel and Mike Whatley

25. Declarations of interest or dispensations

None

26. Minutes 11 July 2025

The Committee **RESOLVED** that the minutes were a true and correct record.

27. Investment Policy Review

The Committee reviewed the current policy and there are no recommendations to change.

28. Write Off Mobile Phones

The Committee **RESOLVED** to write off the two old “pay as you go” mobile phones.

29. New Mobile Phone Contract

The Clerk explained the issues that the officers were encountering. To get the cheapest mobile phone contract would require a credit check against an officer. The Committee agreed that as per agreed regulations. Officers should not have any financial impacts in dealing with Council purchases.

The solution was to add a mobile phone onto the existing BT Broadband and Landline contract but this will be a cost of £15.12 (inclusive of VAT) per month for a 36 month contract.

The Committee **RESOLVED** for the officers to enter the Council into the 36 month contract.

30. Budget Timetable

The Committee confirmed the 2026/27 budget timetable.

September – Committees budget setting, first drafts

October – Finance and Governance Committee first look at draft budgets and review

November – Committee Chairs meeting with Finance and Governance Committee

December – Final draft budget agreed and distributed. Recommend precept

January – Council agree budget and precept

Initial:

Date:

31. Date of next meeting

Friday 10 October at 6pm

Minutes produced by Steve Edwards, Clerk.

The meeting ended at 6:22 pm.

Signed as correct record by the Chair.....

Date.....